

# LED-FW10 Video Control Server

# User Manual V1.0

A Before using this LED video processor, please read this instruction manual carefully and keep it for future reference.

# MAGNIMAGE

Document Version: V1.0 Document Release Date: 2023/11/5

# **Statement**

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| <b>Revision History</b> |             |                 |
|-------------------------|-------------|-----------------|
| Version                 | Revise Date | Revised Content |
| V1.0                    | 2023-11-5   | First release   |
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# Introduction

Thank you for purchasing our company's LED all-in-one video controller. Hope you can enjoy the excellent performance of this product. The design of this LED all-in-one video controller complies with international and industry standards, but improper operation may still cause personal injury and property damage. In order to avoid the possible dangers caused by the equipment, and to benefit from your equipment as much as possible, please follow the relevant instructions in this manual when installing and operating the product.

#### **Trademark Credit**

- VESA is a trademark of the Video Electronics Standards Association.
- HDMI, the HDMI logo and High-Definition Multimedia Interface are trademarks or registered trademarks of HDMI Licensing LLC.
- > Even if the company or product trademark is not specifically stated, the trademark has been fully recognized.

### **About the software**

It is illegal to modify, decompile, disassemble, decrypt or reverse engineer to the software installed on this product.

#### **Product Features**

- Standard multiple input interfaces: HDMI2.0×1, DP1.1×1, DVI×2, 3G-SDI ×1, Audio×1
- Support HDMI2.0 loop out
- Support arbitrary image scaling
- Support quick light-up screen, no need computer software connection
- Support single port 4K \* 2K/60Hz (HDMI2.0/12G SDI) input
- Support window size & position adjustment and image crop
- Support four-layer full screen
- Support seamless switching between input signals and presets
- Support for custom output resolution
- Support for external independent audio input and output
- Support for custom input of EDID
- Single network port standard load 0.98 million pixels, a single machine can carry maximum width 8192 pixels and maximum height 3840 pixels
- Support template save and load
- Support connection to MAGNIMAGE C-Link series receiver cards
- Support free cable connecting
- Support receiving card serial number calibration, switch on the intelligent serial number to visually check the position of the box
- Support network port communication, establish multiple LAN controllers, and achieve wireless screen adjust
- Support scrolling subtitle function
- Support time task function
- Support multi-machine cascading splicing
- Support for central control
- Support for output freezing
- Support button lock
- Support fiber input and fiber backup

# **Safety Notice**

The input voltage range of the power supply of this product is 100~240V, 50/60Hz, please use the correct power supply.

When you want to connect or unplug any signal cable or control cable, please make sure that all power cables have been unplugged beforehand.

When you want to add hardware devices to this product or remove

hardware devices from this product, please make sure that all signal cables and power cables have been unplugged in advance.

Before performing any hardware operations, power off the LED video processor and discharge static electricity from your body by touching a grounded surface.

Please use it in a clean, dry and ventilated environment, and do not use this product in a high temperature, humid environment.

This product is an electronic product, please keep it away from fire, water and flammable and explosive dangerous goods.

There are high-voltage components in this product, please do not open the case or repair the device by yourself.

If you find any abnormality such as smoke or odor, please Function off the power switch immediately and contact the dealer.

# **Features**

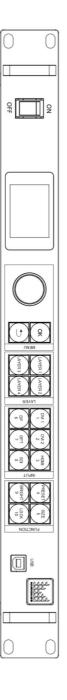
### **Overview**

The video control server is a video controller created by Magnimage, which integrates video processing, splicing, switching and LED screen sending card functions. This series integrates various professional input interfaces, supports up to 4K×2K/60Hz, LED-FW10 single machine can load 8.80 million pixels, and support 10 Gigabit Ethernet ports for output. can be used with the company's support to connect Magnimage C-Link series receiving cards.

The load capacity of all-in-one video controller is twice of the ordinary all-in-one video controller, and supports EDID management and customize output resolution, single controller output max width can be 8192 pixel, up to 120HZ refresh rate. Greatly improved the utilization of output bandwidth. The output image can be scaled point by point according to the actual size of the LED display.

Complete video input interface, including: DVI  $\times$  2、3G-SDI  $\times$  1、DP1.1  $\times$  1(support 4K $\times$ 1K/60Hz)、HDMI2.0  $\times$  1 (support 4K $\times$ 2K/60Hz)、HDMI2.0 Loop  $\times$  1 (only supports loop out HDMI2.0 input signal source) support AUDIO(IN and OUT).and it supports network, square port USB and RS232 serial port control, which is convenient for interconnection and control with a variety of video equipment.

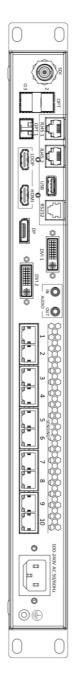
# Front Panel



| Button Description | cription  |            |   |
|--------------------|---|------------|---|
| Rotary knob        | select menu items and adjust parameters   | HDMI1      | HDMI input port selection key/template number 3                         |
| OK                 | In the default state, the menu is called out, and the menu status is the confirm button | ЧQ         | DP input port selection key/template number 6                           |
| U                  | Return button, return to the previous menu  | ОРТ        | OPT input port selection key/template number 7                          |
| LAYER 1            | Layer1  | IDS        | SDI input port selection key/template number 8                          |
| LAYER 2            | Layer2  | PRESET     | Quickly call up the preset template calling interface/template number 4 |
| LAYER 3            | Layer3  | SIZE       | Layer size adjust shortcut key/template number 5                        |
| LAYER 4            | Layer4  | BRIGH<br>T | Large screen brightness adjustment shortcut key/template number 9       |
| DVI1               | One click full screen button  | LOCK       | Key lock/template number 10   |
| DVI2               | Quickly call up the template button   |            |   |

# **Back Panel**

LED-FW10-B



| Video Input P | ort                     |  |
|---------------|-------------------------|--|
| DVI1-DVI2     | 2 x DVI input ports     |  |
| DP1.1         | 1 x DP input ports      |  |
| HDMI2.0       | 1 x HDMI2.0 input ports |  |
| 3G SDI        | 1 x 3G SDI input ports  |  |
| Audio (in)    | 1 x Audio input ports   |  |

| Model      | Video Output Port     |  |
|------------|-----------------------|--|
| LED-FW10-B | Gigabit Ethernet Port | 10port , single port load 0.98 million pixels, whole unit load 8.80 million pixels |
|            | HDMI Loop Out         | Can loop out HDMI2.0 input source  |
|            | Audio (out)           | 1 x Audio output ports   |

# **Technical Specifications**

| Input Information |             |   |  |
|-------------------|-------------|---|--|
| Port              | Quantity Of | Quantity Of Resolution Specification  |  |
| DVI               | 2           | 1920×1080/60Hz、3840×1080/60Hz and customized  |  |
| DP                | 1           | DisplayPort 1.1 、 support 3840 × 1080/60Hz and customized                                   |  |
| HDMI 2.0          | 1           | HDMI 2.0、support 3840×2160/60Hz and customized  |  |
| 3G SDI            | 1           | Support HD-SDI, 3G-SDI (Only layer 4 supports SDI   |  |
| Audio IN          | 1           | It can be connected to external audio and output audio signals with a multi-functional card |  |

| Output Information       |             |   |
|--------------------------|-------------|---|
| Port                     | Quantity Of | Resolution Specification  |
| Gigabit<br>Ethernet Port | 10          | Single port load 0.98 million pixels, whole unit load 8.80 million pixels,a single machine can carry maximum width 8192 pixels and maximum height 3840 pixels |
| HDMI2.0 LOOP             | 1           | Can loop out HDMI2.0 input source   |
| Audio OUT                | 1           | The HDMI 2.0 interface comes with an audio channel that can directly output audio signals through the machine   |

| Control Port       |  |
|--------------------|--|
| Ethernet           | Two-way RJ45 control port, used to connect to the host |
| Communication Port | computer or multi-machine cascade communication        |
| Square USB Port    | Used to connect to the host computer                   |
| RS232 Port         | For central control                                    |

| Machine Specification | Machine Specification      |  |  |
|-----------------------|----------------------------|--|--|
| Input Voltage         | 100-240V AC~50/60Hz 0.6A   |  |  |
| Operating Temperature | 0-45℃                      |  |  |
| Dimensions            | 482.6×362×44mm (L × W × H) |  |  |
| Net Weight            | 4.1KG                      |  |  |
| Power Consumption     | 50W                        |  |  |

# Use Menu

Using the product menu system can easily and intuitively set the machine to meet the user's use requirements

The all-in-one video controller uses a full-color LCD display to display the entire user menu. When the user does not operate or the operation times out, the default state will be displayed on the LCD screen. If you use the buttons on the front panel of the machine to set the machine, the LCD screen will display the corresponding menu according to the user's operation to prompt the user to operate better, faster and more intuitively.

The following will combine the button functions and the display of the LCD screen to introduce the menu system of the all-in-one video controller in detail.

#### How to use the buttons

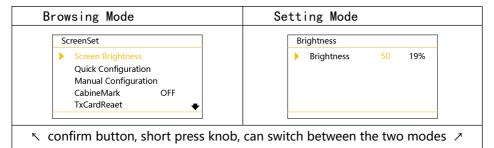
The front panel button of controller divide to 4 areas, MENU、LAYER、INPUT、FUNCTION

#### **MENU Area:**

This area contains 2 buttons and a knob that can be pressed: OK,  $\Longrightarrow$  button and knob.

Short press the "knob", its function is the same as the confirmation button(OK); when press the return button( $\stackrel{*}{\Longrightarrow}$ ), the menu system will return to the previous menu in turn, until it returns to the default state.

In the main menu, the enter button can also used for switch between browsing mode and setting mode, for example:



Under browse mode, Anticlockwise rotate the "knob", the cursor moves up or left; rotate the "knob" clockwise, the cursor moves down or right. When moving the cursor to the item to be adjusted, press the "knob" or the confirm button to enter the setting mode, then turn the "knob" anticlockwise to decrease the current parameter value; turn the "knob" clockwise, Then the current parameter value can be increased. To continue setting other items on this page, please switch back to browse mode. If you want to return to the previous menu, please use the return button; if the adjustment is completed,

#### **LAYER Area:**

This area contains four buttons:LAYER1、LAYER2、LAYER3、LAYER4; Corresponding to the four active screens, one click full screen button, and layer template button inside the machine.

press the return button to return to the previous menu until the default state.

Press and hold the button for 3 seconds to turn the corresponding layer on or off. The used layer is green, and the current selection is red.

Short press to select the screen.

## **INPUT Area:**

This area contains 6 buttons:DVI1、DVI2、HDMI、DP、OPT、SDI。

The method for selecting signals is to first select the layer in the LAYER area, and then select the corresponding signal.

The current selection is red.

#### **FUNCTION Area:**

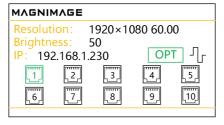
This area contains 4 buttons: PRESET、SIZE、BRIGHT、LOCK。

| Button | Default operation of button system                               |  |
|--------|--|--|
| PREST  | Quickly call up the preset template calling interface            |  |
| SIZE   | Call out the adjust layer size menu interface                    |  |
| BRIGHT | Shortcut button for adjusting the brightness of the large screen |  |
| LOCK   | Button lock  |  |

## **Introduction to Default State**

After turning on the power of the all-in-one video controller, during the system boot process, the boot interface will be displayed on the LCD screen of the front panel. After the startup is completed, the default state of the current machine will be displayed on the screen, as shown in the figure below:

#### Model LED-FW10-B:



The information in the above figure is explained as follows:

| Symbol     | Description   |
|------------|---|
| Resolution | Current output resolution   |
| Brightness | Current screen brightness   |
| IP         | Machine IP address  |
| OPT        | OPT If the icon is green, the cable communication is normal. If the icon is gray, the cable is not connected or the communication is abnormal                               |
| T          | The serial number of the network port. If the current network port is connected to a network cable and communication is normal, the network port will turn green to display |

In the default state, rotate the button clockwise to see the following image:

| Layer Info |                                  |  |
|------------|----------------------------------|--|
| Layer1:    | DVI1 1920×1080 60.00             |  |
| Layer2:    | DVI2 No Signal                   |  |
| Layer3:    | DVI2 No Signal<br>DVI2 No Signal |  |
| Layer4:    | DVI2 No Signal                   |  |
|            |                                  |  |

You can clearly see the signal source corresponding to the layer and its resolution. Continuing to rotate the knob clockwise, you can see the following image:

| Input Info                        |   |           |
|-----------------------------------|---|-----------|
| DVI1<br>DVI2<br>HDMI<br>DP<br>SDI | : | No Signal |
|                                   |   |           |

You can clearly see the input status and resolution of all signal sources.

## **Main Menu Introduction**

In the main menu, the user uses the " $\Longrightarrow$ " buttons and the knob to select and adjust each item. The operation mode is as follows:

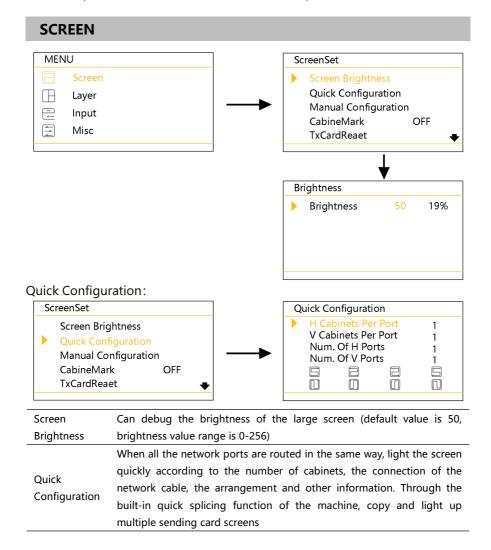
| Operate            | Introduction  |  |
|--------------------|---|--|
| Open Main Menu     | In the default state, press the rotary knob or slide the "magnimage" in |  |
| Open Main Menu     | the upper left corner   |  |
| Select each Item   | Rotate the knob to select each item                                     |  |
| Adjust Parameter   | parameter When the right item is a number or option parameter,          |  |
| Aujust Parameter   | rotate the knob   |  |
| Enter Next         | When the project has a highlighted box, press the knob or click on the  |  |
| Level Menu         | screen  |  |
| Operate Function   | Use knob to select the item to be operated, and press the knob or click |  |
| Operate runction   | on the screen   |  |
| Return To Previous | press "==" button   |  |
| Menu               | press — button  |  |
| Confirm Operation  | When resetting and other operations, in order to avoid wrong            |  |
|                    | operation,You need to press the knob or click on the screen to          |  |
|                    | confirm the operation   |  |

# **Main Menu**

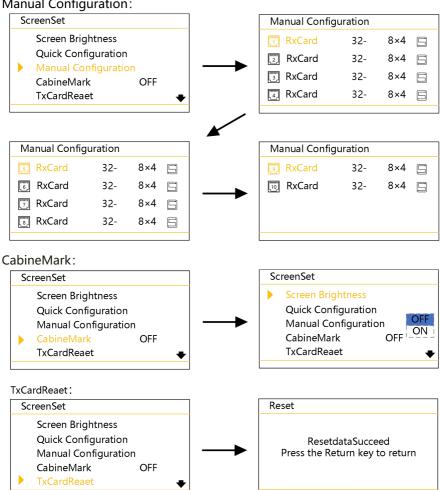
In the default state, press the "knob" button, and the menu system will enter the main menu state. and the LCD screen will display as shown in the figure below:

| MEN          | MENU   |  |  |
|--------------|--------|--|--|
|              |        |  |  |
|              | Screen |  |  |
|              | Layer  |  |  |
|              | Input  |  |  |
| <b>→ → →</b> | Misc   |  |  |
|              |        |  |  |

There are 4 menu items in the main menu. Use the knob to select the 4 menu titles listed above. After selecting, press the knob to enter the selected item, and press the " == " button to return to the previous menu

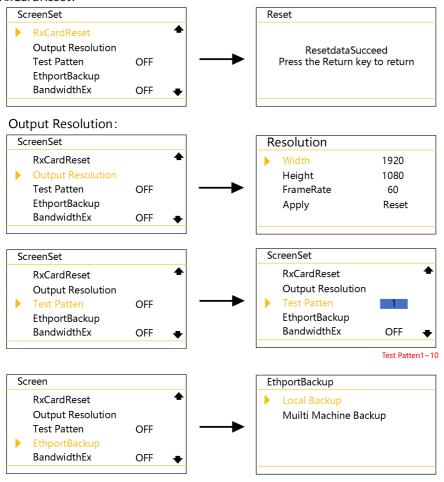


#### Manual Configuration:



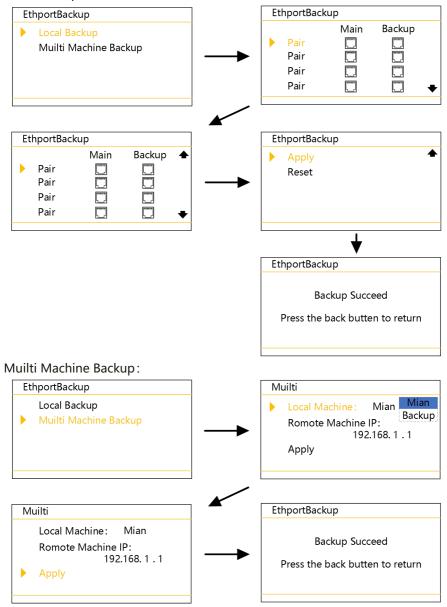
| Manual<br>Configuration | Set the corresponding routing method, box width and height quantity,    |
|-------------------------|---|
|                         | and horizontal/vertical position value of the network cable offset for  |
|                         | each network port   |
| CabinetMark             | When opening the box marking, the large screen will display the network |
|                         | port number and receiving card number of each box, allowing for a very  |
|                         | intuitive connection diagram  |
| TxCardReset             | Reset sending card connection screen parameters                         |

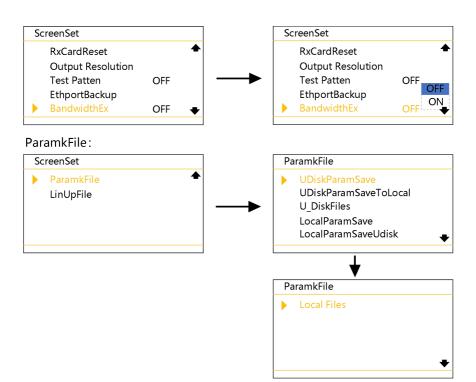
#### RxCardReset:



| RxCardReset       | Reset receiving card parameters                |
|-------------------|--|
| Output Resolution | Customize the output resolution of the machine |
| Test Patten       | Default to off state, test screen 1-10 options |

#### Local Backup:

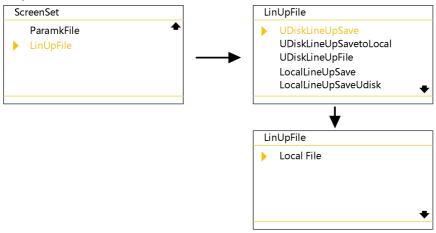




|                                | Local Rackup           | Single machine can specify any network port for   |
|--------------------------------|------------------------|---|
|                                | Local Backup           | backup.   |
| Ethport                        |                        | When multiple machines are in the same LAN,       |
| Backup                         | Multi-Machine          | you can choose another machine as the backup      |
|                                | Backup                 | or primary machine, and setting the IP address    |
|                                |                        | of the other machine can achieve fast backup      |
|                                | The default state is   | off. This function requires the receiving card to |
| BandwidthEx                    | support bandwidth      | expansion in order to be used. After bandwidth    |
|                                | expansion, a single ne | etwork port carries 0.98 million pixels           |
|                                | UDiskParamSave         | Save screen single box parameters to USB flash    |
| ParamkFile<br>(Format:<br>DTR) | UDISKParamisave        | drive   |
|                                | UDiskParam             | Save the single box parameters of the screen in   |
|                                | SaveToLocal            | the USB flash drive to the machine                |
|                                | II B'dE'L              | Obtain all screen single box parameter files in   |
|                                | U_DiskFiles            | the USB flash drive                               |
|                                | LocalParamSave         | Save screen single box parameters to the          |

|             | machine   |
|-------------|---|
| LocalParam  | USB flash drive for saving single box parameter |
| SaveUdisk   | files stored in the machine                     |
| Local Files | Obtain all single box parameter files stored in |
| Local Files | the machine in DTR format                       |

#### LinUpFile:

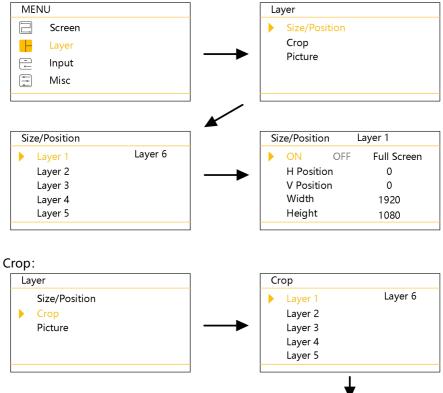


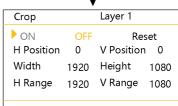
|                            | UDiskLineUpSave  | Save the display screen connection cable file to the USB flash drive |
|----------------------------|------------------|--|
|                            | UDiskLineUpSavet | Save the wiring file of the display screen                           |
|                            | oLocal           | connection in the USB flash drive to the machine                     |
| LinUpFile<br>(Format: LMC) | UDiskLineUpFile  | Obtain all display screen connection and wiring                      |
|                            |                  | files in the USB flash drive   |
|                            | LocalLineupsave  | Save the display screen connection wiring file to                    |
|                            |                  | the machine  |
|                            | LocallineUp      | Save the display screen connection and wiring                        |
|                            | SaveUdisk        | file stored by the machine to a USB flash drive                      |
|                            | Land File        | Obtain all display screen connection and wiring                      |
|                            | Local File       | files stored in the machine  |

Advert: The single box parameter file and screen file functions require a USB drive to be inserted into the device's USB interface and switched to a USB drive file in the communication settings to be used. If a USB drive is not inserted or the USB communication is modified to a USB drive file, some functions will be grayed out and unavailable.

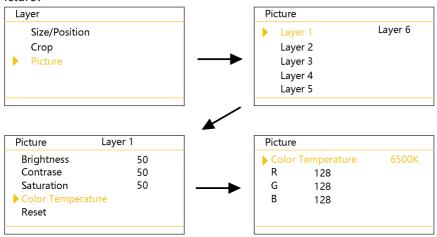
#### **LAYER**







#### Picture:

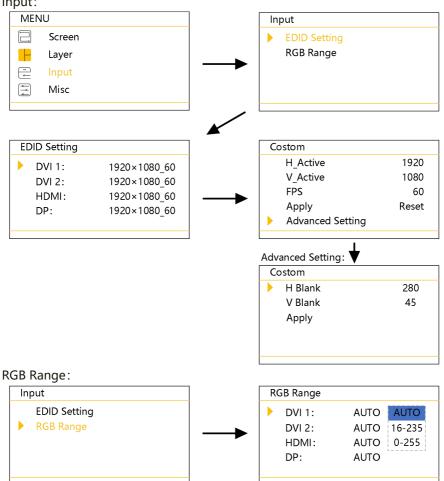


| Size/Pos | Can change the horizontal position, vertical position, horizontal width, vertical |   |  |
|----------|---|---|--|
| ition    | position of each layer  |   |  |
|          | Each layer can be independently Cropped without affecting each other, and         |   |  |
|          | this Crop is the sign   | nal source Crop of the layer                          |  |
|          | Horizontal  | The maximum value is the difference between "width of |  |
|          | Position  | horizontal reference" and "horizontal width"          |  |
|          |   | The minimum value is 0, and the maximum value is the  |  |
| Crop     | Vertical Position   | difference between "height of vertical reference" and |  |
|          |   | "vertical width".                                     |  |
|          | Horizontal width  | The maximum value is the width of the horizontal base |  |
|          | Vertical Height   | The maximum value is height of vertical base          |  |
|          | Horizontal Base   | Configure the width of input resolution               |  |
|          | Vertical Base   | Configure the height of input resolution              |  |
|          | Brightness  | Range 0-100, default value is 50                      |  |
| Picture  | Contrase  | Range 0-100, default value is 50                      |  |
|          | Color   | 4000K/5000K/6500K/7500K/8200K/9300K/10000K/1150       |  |
|          | Temperature   | 0K/user 9 modes                                       |  |
| •        | Reset   | Reset to factory defaults                             |  |

Advert: When splicing multiple machines, it is necessary to turn on the synchronization lock setting in the function settings

#### **INPUT**





| EDID Setting | Optionally set EDID for a certain input                              |
|--------------|--|
| H_Active     | Horizontal width   |
| V_Active     | Vertical height  |
| FPS          | Refresh Rate   |
| Advanced     | Adjust BandWidth   |
| RGB Range    | Can modify the color range of DVI, HDMI, and DP inputs, divided into |

#### "automatic", "0-255", and "16-235"

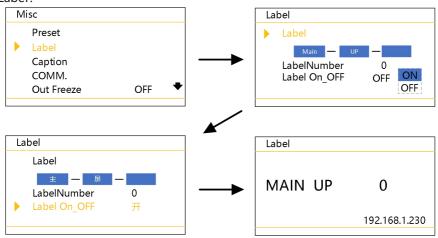
After setting up the EDID, for different computers and graphics card outputs, it may be necessary to restart the computer or unplug the signal cable. In the display settings menu of the computer, select the corresponding resolution.

#### **MISC** Preset: Misc Preset Preset Save Preset Label Load Preset Caption Clear All Preset COMM. Out Freeze OFF Save Preset: Load Preset: Save Preset Load Preset 2 3 5 2 5 4 3 4 8 10 6 8 10 6 9 9 Clear All Preset: Preset Save Preset Load Preset Clear All Preset Yes Cancel

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| Save Preset      | Enter the save preset interface and select and press the knob button to  |
|------------------|--|
|                  | save the preset by rotating the knob                                     |
| Load Preset      | Enter the loading preset interface and select and press the knob button  |
|                  | to load the preset by rotating the knob                                  |
| Clear All Preset | Clear all user saved presets by rotating the knob to select and pressing |
|                  | the knob button to clear the preset                                      |

#### Label:

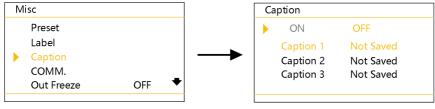


#### Machine LCD panel display

Label

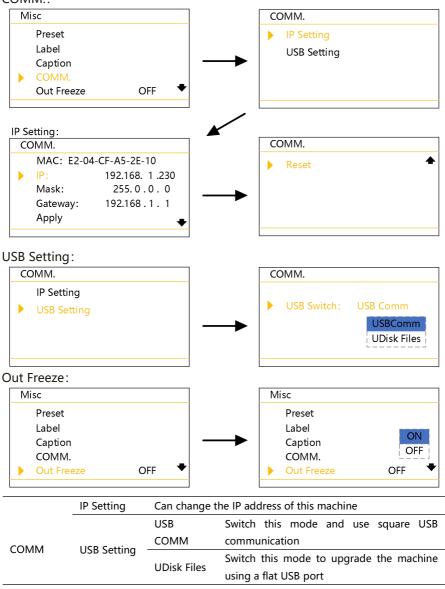
Conveniently mark which areas the machine is carrying, define a serial number for the machine, and enable this function to display on the machine's LCD screen. The default interface becomes this note, as shown in the figure above

## Caption:



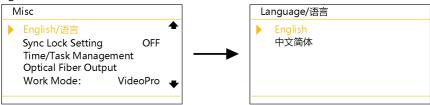
#### COMM .:

Out Freeze

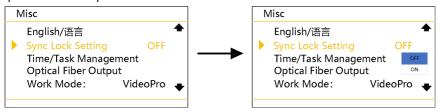


Freeze the current device output screen

# English/语言:

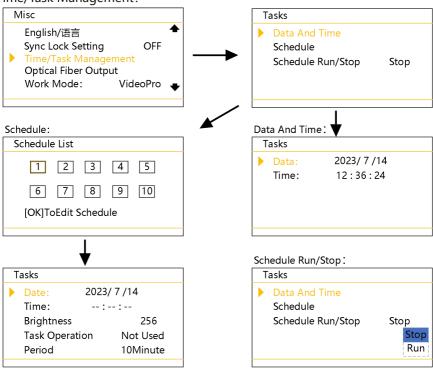


#### Optical Fiber Output:



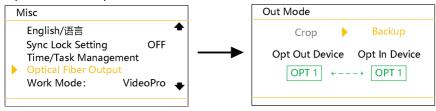
| 语言/Language          | Can switch between English or Simplified Chinese   |  |  |
|----------------------|--|--|--|
| SyncLock<br>Settings | The default is' off ', and when multiple devices are spliced, the synchronization lock needs to be turned on to synchronize between multiple devices |  |  |

#### Time/Task Management:

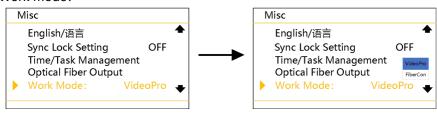


|                         | Date And<br>Time | Set the time and date of the machine   |
|-------------------------|------------------|--|
| Time/Task<br>Management | Tasks            | 10 time tasks can be set, which can be edited separately. Select a trigger time, and then select the trigger time point screen brightness or load preset. Task operations include "single time", "daily", and "cycle". For example, when Task 1 is set to 18:00:00 every day, the screen brightness is adjusted to 128, the time is set to 18:00:00, the brightness is set to "128", the task operation is set to "every day", and then the running schedule is returned. Task 1 will display yellow |
|                         | Schedule<br>List | Run or stop a schedule   |

#### Optical Fiber Output:

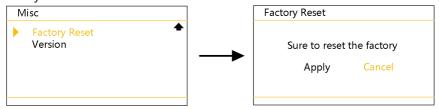


#### Work Mode:

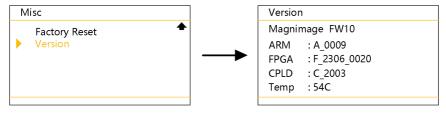


| Optical<br>Fiber Output | Supports two optical port working modes: "optical port hot backup" and "optical port copy output", with the default being optical port hot backup mode. |
|-------------------------|---|
| Working Mode            | Supports "two in one" and "photoelectric" working modes, and the  |
|                         | default is "two in one" mode.   |

#### Factory Reset:



#### Version:



| Factory Reset       | Restore the machine factory settings                     |
|---------------------|--|
| Version Information | Check the ARM, FPGA, CPLD versions and current operating |
|                     | temperature of the machine                               |

# Warranty

# **Machine Warranty Period**

- 24 months from the date of the user's purchase invoice;
- If the user's purchase invoice is lost, the 60th day after the production date of this product is the start date of the warranty for this product.

# **Non Warranty**

- Faults or damages caused by abnormal use reasons such as stains or surface scratches caused by machine immersion, collision, or use;
- Dismantling or modification without our company's consent;
- Failure or damage caused by use in a working environment other than that specified by the product (such as excessive temperature, low temperature, or unstable voltage);
- Faults or damages caused by force majeure (such as fires, earthquakes, etc.) or natural disasters (such as lightning strikes, etc.);
- The product has exceeded the warranty period.